Southville Primary School

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Local Anchor Point	Visit/ Visitor	Key Person	Key Outcome
	Physiotherapist visit/talk- Henry Abrahams (focus: stretches and exercise for muscles, joints and bones)	Y2 classes visit Y3's to taste our heathy bars and be persuaded by our presentations.	 - Labelling the skeleton - Designing and cooking a healthy energy bar - Presentation to Year 2 class persuading them to choose your healthy bar
Diversity, Equity and Inclusion		Linked Learning	
Discussion in DT L1 about food choices and reasons for them allergies/poverty/cultural reasons		Producing a non-chronological report on healthy living	
Driver 1: Science		Driver 2: DT (including cooking)	
How do our bones, muscles, and food choices help us live, move, and grow?		What makes the perfect energy bar?	
Driver 1 Objectives		Driver 2 Objectives	
 identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense (L1 and 2) identify that humans and some other animals have skeletons and muscles for support, protection and movement (L1, 2 and 3) find out about and describe the basic needs of animals, including humans, for survival (water, food and air) (L6) describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene (Physio visit - L4) (Eatwell plate - L5) identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat. (L6) recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function (Science and PSHE) 		 Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups Generate, develop, model and communicate their ideas through discussion and annotated sketches Make Select from and use a wider range of tools and equipment to perform practical tasks accurately Select from and use a wider range of materials and components, including ingredients, according to their functional properties and aesthetic qualities Prepare and cook food safely and hygienically Evaluate Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work Investigate and analyse a range of existing products Cooking and nutrition understand and apply the principles of a healthy and varied diet prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed 	

Driver 1 Disciplinary Knowledge and Skills	Driver 2 Disciplinary Knowledge and Skills	
This is knowing how to carry out practical procedures using different equipment and to collect, use, interpret, understand and evaluate the evidence from scientific processes: Planning: Asking questions, fair testing, setting up simple tests Doing: Using different equipment safely, making systematic and careful observations Recording: Obtaining evidence, classifying and identifying, recording findings in a variety of ways (e.g. drawings, labelled diagrams, keys, bar charts, graphs and tables) Concluding: Suggesting answers, reporting, presenting (in oral and written forms) Evaluating: Seeking patterns, making predictions for the future	 Investigate: this includes researching and finding about existing products and designers. Design: the art or process of deciding how something will look or work. Make: create something by combining materials or putting parts together. Evaluate: form an opinion of the value or quality of something after careful thought. Apply: use something or make something work in a particular situation. Additionally, we teach children that a designer: Problem Solves Uses tools safely Tests, reworks, adapts and improves Evaluates and uses feedback Works as part of a team Follows instructions carefully Is technically accurate Problem solves Evaluates and uses feedback Works as part of a team Follows instructions carefully Is technically accurate Problem solves Evaluates and uses feedback Works as part of a team Follows instructions carefully Is technically accurate 	
Driver 1 Key Vocabulary	Driver 2 Key Vocabulary	
Tier 2 : energy, healthy, unhealthy, balanced, hydrated, exercise, evaluate, safe, hygiene, movement, function, important, stretch	Tier 2: mix, chop, slice, bake, prepare, design, plan, taste, recipe, evaluate, group, choice, freeze, clean, allergy, advertise, discuss, help, label	
Tier 3: calories, kilojoules, protein, carbohydrate, vitamins, minerals, sugar, saturated fat, fibre, water, dairy, calcium, skeleton, muscles, ligaments, tendons, diabetes, omnivore, herbivore, carnivore, nutrition	Tier 3: ingredients, food hygiene, food safety, processed food, Eatwell Guide, balanced diet, healthy meal, energy bar, parent helper, cooking room, recipe publishing, meal plan	

Driver 1 Sequence	Driver 2 Sequence	
 WALT: Understand how a healthy diet impacts the human body. WALT: Design our own energy bar. WALT: Prepare and cook food safely and hygienically. WALT: Evaluate my product. 	 WALT: Recognise the bones in the human skeleton. WALT: Understand the functions of a skeleton. WALT: Understand how muscles work and help us move. WALT: Describe the importance for humans of exercise. WALT: Identify that animals also need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat. WALT: Understand what a healthy, balanced diet is. WALT: Demonstrate what I have learned in science this year. 	